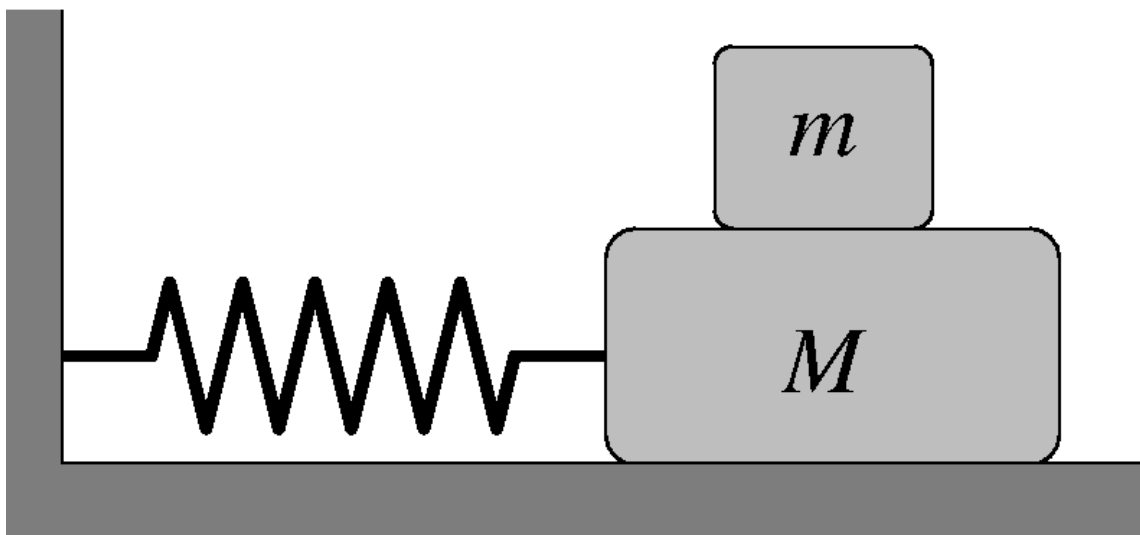


January 7, 2016
Prelim Exam – Day 1

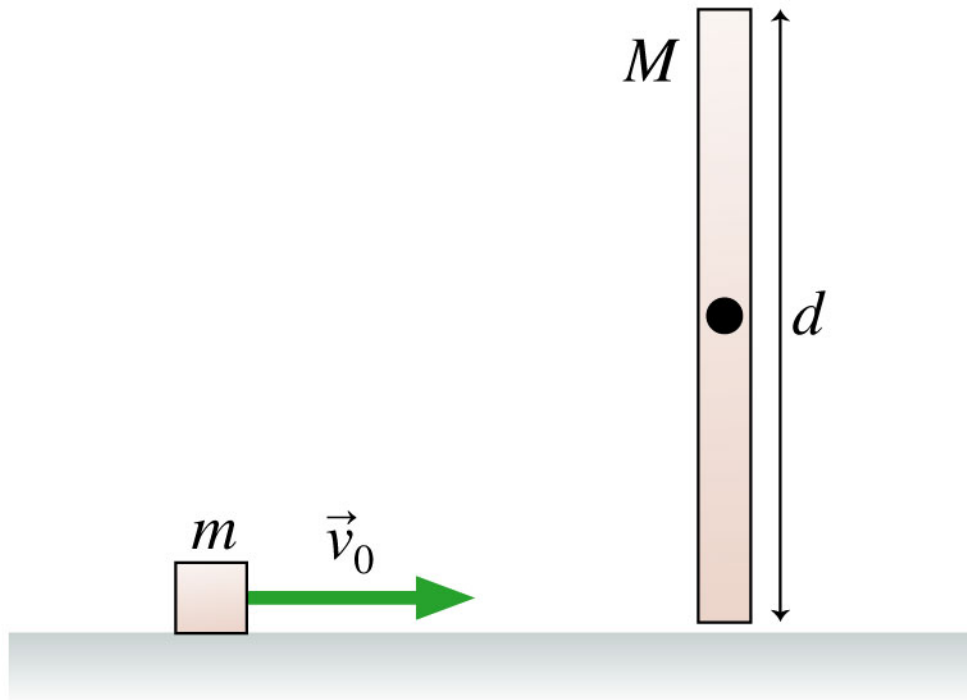
Begin each problem on a separate sheet of paper. Write your **Prelim ID #** in the top right-hand corner of each and every page you submit.

Problem 1:



A large block of mass M attached to a spring oscillates at frequency f as it slides across a frictionless table. A smaller block of mass m rests on the larger block, and the coefficient of static friction between the two is μ_s . What is the maximum amplitude of oscillation that the system can have if the upper block is not to slip?

Problem 2:



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The figure above shows a cube of mass m sliding without friction at speed v_0 . It undergoes a perfectly elastic collision with the bottom tip of a uniform rod of length d and mass $M = 2m$. The rod is pivoted about a frictionless axle through its center, and initially it hangs straight down and is at rest. What is the cube's velocity – both speed and direction – after the collision? (Hint: The moment of inertia of a rod of length d and mass M rotating about its center is $Md^2/12$.)

Problem 3:

The rotating loop in an AC generator is a square 10.0 cm on a side. It is rotated at 60 Hz in a uniform field of 0.8 T.

- (a) Calculate the flux through the loop as a function of time.
- (b) Calculate the emf induced in the loop.
- (c) Calculate the current induced in the loop for a loop resistance of 1.00Ω .
- (d) Calculate the power delivered to the loop.
- (e) Determine the torque that must be exerted to rotate the loop.

Problem 4:

Find the capacitance per unit length of two coaxial metal cylindrical tubes, of radii a and b .

Problem 5:

Fill in the table, each column of which refers to a spherical mirror and a real object. Distances are in centimeters; if a number in the table has no plus or minus sign in front of it, find the correct sign. You may want to check your results by graphical analysis.

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>	<i>h</i>
Type	Concave						Convex	
<i>f</i>	20		+20			20		
<i>R</i>					-40		40	
<i>s'</i>					-10		4	
<i>s</i>	+10	+10	+30	+60				+24
<i>m</i>		+1		-0.5		+0.10		0.50
Real image?		no						
Erect image?								no

s = object distance, s' = image distance