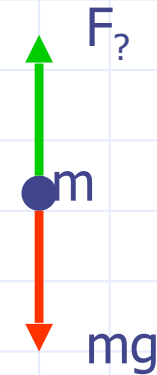
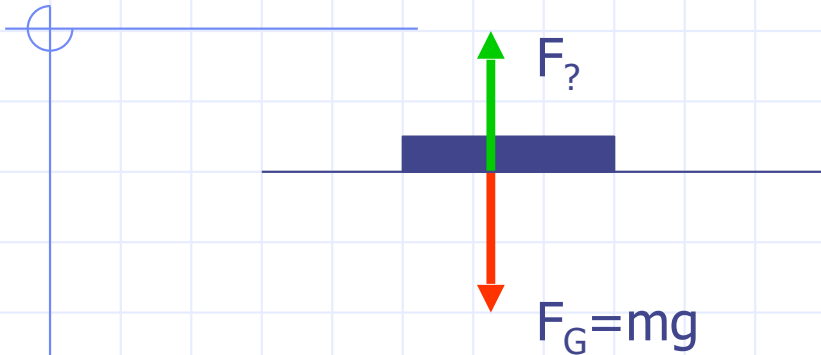


# Chapter 4: Contact Interactions and Forces

## The Normal Force

- Consider the textbook on the table



- Consider Newton's 2<sup>nd</sup> law in y-direction:

$$\sum F_y = F_? - mg = ma_y$$

but book is at rest. So,  $a_y = 0$ , gives

$$\sum F_y = F_? - mg = 0 \rightarrow F_? = mg$$

New force has same magnitude as the weight, but opposite direction

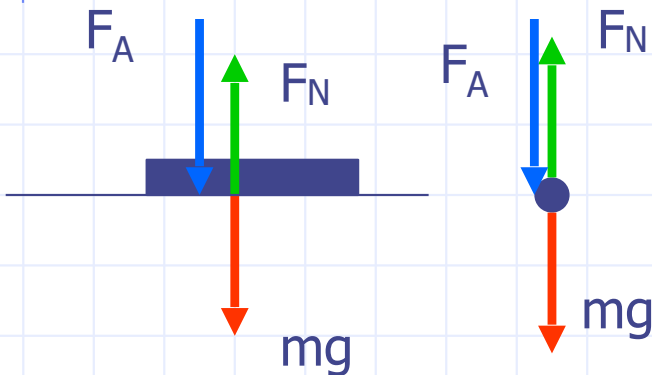
◆ New force is a result of the contact between the book and the table

◆ New force is called the Normal Force, **n**, **N** or **F<sub>N</sub>**

◆ **In general it is not equal to mg,**  
- we must usually solve for **F<sub>N</sub>**

◆ ``Normal'' means ``perpendicular'' (to the surface of contact)

◆ Now, apply an additional force, **F<sub>A</sub>** to the book



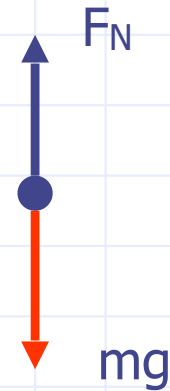
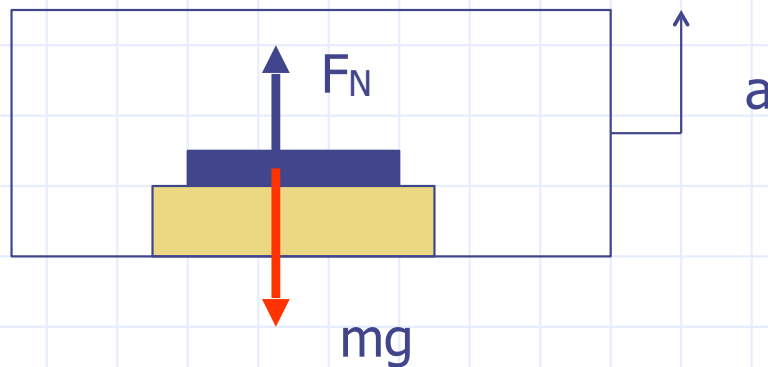
$$\sum F_y = F_N - mg - F_A = 0$$

$$F_N = mg + F_A$$

The normal force is not  $mg$ !

# Normal Force (Revisited)

- ❑ Put textbook on a scale in an elevator



- ❑ If elevator is at rest or moving with a constant velocity up or down,  $a=0$ . Then Newton's 2<sup>nd</sup> law gives:

$$\sum F_y = F_N - mg = 0 \quad \text{or} \quad F_N = mg$$

- If elevator is accelerating?

$$\sum F_y = F_N - mg = ma$$

$$F_N = mg + ma$$

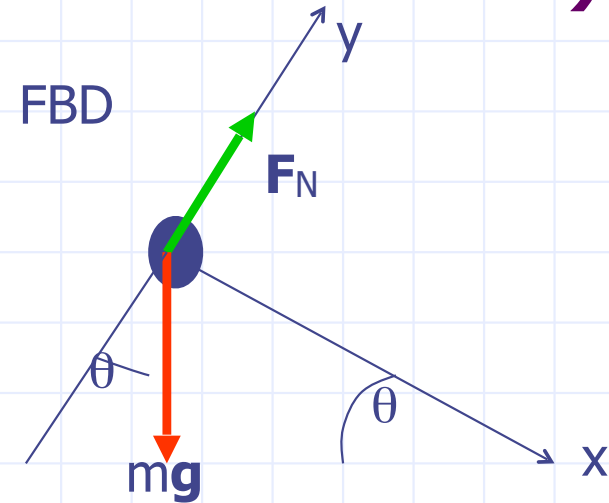
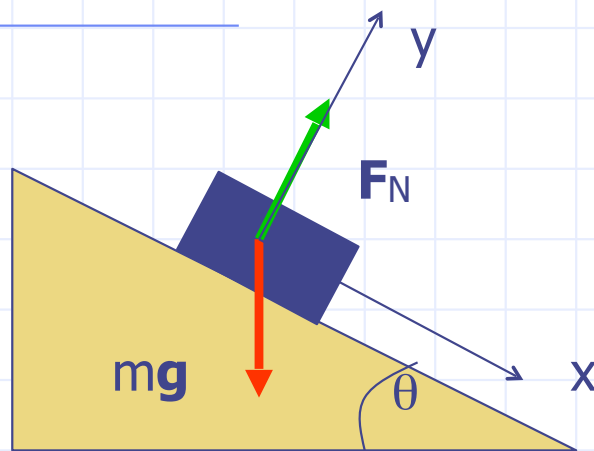
$$F_N = m(g + a)$$

- If  $a > 0$ ,  $F_N > mg$

- If  $a < 0$ ,  $F_N < mg$

- If  $a = -g$ ,  $F_N = 0$  ("weightless")

# Book on an Incline (Frictionless)



- ❑ Using Newton's 2<sup>nd</sup> Law, find the normal force and the acceleration of the book
- ❑ As we did for 2D kinematics, break problem into x- and y-components

$$\sum F_x = ma_x$$

$$\sum F_y = ma_y$$

$$mg \sin \theta = ma_x$$

$$F_N - mg \cos \theta = 0$$

$$a_x = g \sin \theta$$

$$F_N = mg \cos \theta$$

□ If  $\theta \rightarrow 0^\circ$ ,  $a_x = 0$  and  $F_N = mg$

□ If  $\theta \rightarrow 90^\circ$ ,  $a_x = g$ ,  $F_N = 0$

## Frictional Forces

□ Two types:

- static – applies to stationary objects
- kinetic – applies to sliding (moving) objects

□ Like  $F_N$ , the Frictional Force is a contact force, but acts parallel to the interface of two objects